

White Paper



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Executive Summary

Game of Token is the next generation blockchain-based game platform that allows users to utilize NFTs to support participation within the Goblin kingdom gameplay. Prior to launching, Game of Token will be gifting rewards to all users for a limited period of time in the form of competitions and is primed for launch with the sponsorship of several celebrities to support through promotions.

Once upon a time the Goblin kingdom was a thriving economy built upon treasures and gold. A fair society that distributed the wealth equally amongst all races until the revolt occurred leading to the burglary of the central gold bank leaving the Goblin race faced with adversity. The aim of the game is to restore the pride back to the community whilst building upon your own wealth through battle, to take back what was once yours. The journey to success is a long and treacherous road that only the most skilled will survive, every battle won presents an opportunity to earn money and increase the skill level of your character. Progressing through the levels will allow you to obtain multiple NFT's and progressively become the lead Goblin.

Game Of Token will be significantly unique from its competitors, the immersive gameplay and tactful storyline combined with the virtual real-world interactions employing AR technology will result in a market changing game. Through this revolutionary game we will allow investors to profit throughout the games growth by interacting and completing key missions along the way. NFT gaming is the major topic of debate amongst the crypto community and we intend to explore the space with fresh and innovative ideas, as early adopters of the market space we intend to flourish within the space at a swift pace.

Game of Token will demonstrate to investors the advancements that the gaming/blockchain business has made by allowing both sectors to work collaboratively towards one aim, to reward the consumers. Investors will have control over their experience of the game and opportunity for growth through the availability of various selections ultimately leading to a completely unique experience. By completing various missions and battles, investors will obtain P2E tokens with their existing NFT assets with the opportunity to increase the value with future features.



Market



The mission for Game of Token is to become market leaders within the blockchain gaming industry. With a team of talented and experienced developers we have created a game that will give a fully immersive experience to all gameplayers drawing in non-crypto gamers that are known investors in the gaming industry.



The platform is primed for long-term playability with the scope to introduce various new features that will continuously engage the players.



Play to Earn - With a vast host of missions and an engaging plot, Game of Token is a sustainable and reliable source of income for gamers with a limitless supply of activities that will provide opportunities to continue to earn as they progress.



NFTs For Sale - Any Game Of Token player who owns a play-to-earn NFT can sell it on Game Of Token Marketplace at their nominated price. Any Game Of Token player who wants to buy a play-to-earn NFT can buy it on Game Of Token Marketplace by agreeing to pay the nominated price or making an offer at a lower price.

An on-chain smart contract is made for each NFT sale. Game Of Token charges a fee on each sale.

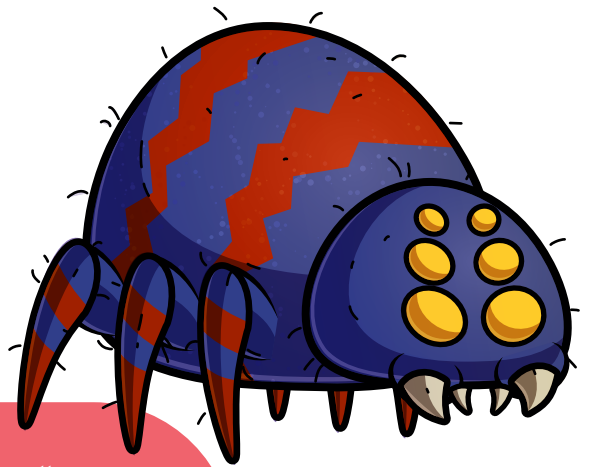


For Rent - Any Game Of Token player who owns a play-to-earn NFT rent it out on Game Of Token Marketplace. Any Game Of Token player who wants to use someone else's play-to-earn NFT can rent it on Game Of Token Marketplace.

The rent can be an agreed rate per week, or an agreed share of the player's winnings. An on-chain smart contract is made for each NFT rental.



Game Play



Game of Token is structured around a Play-to-Earn model that allows users to freely exchange NFTs or convert to fiat currencies. Our team comprises of avid gamers and large-scale developers that have built an immersive and engaging storyline that continuously evolves as you progress through the levels. The introduction of AR technology into the gameplay to battle and complete missions has taken the game to a new level with an increased number of opportunities to further develop and expand the Goblin Kingdom. This Gameplay begins in 'Kobalos Town' which has been taken over by a variety of other races – you start off with either the NFT Character:

- You won during 'Giveaways'
- Base level in-game characters you'll need to buy during the start of the game
- Characters that you attain during the mint

These characters are further customizable with specialized items and weapons you can buy in the in-game store or during 'Airdrops' for holding onto NFTs for a certain period of time. The Rarity of the Character enables you to level up quicker – as winning matches with a higher-level character can increase the overall prize drop and help attain high leveled weapons/items which increase the overall multiplier on the drop.

There are 6 Different Rarities for NFT Characters and Weapons and are denoted by the colour of the background of the NFT:

- Common (denoted by Green)
- Uncommon (denoted by Orange)
- Rare (denoted by Red)
- Super Rare (denoted by Yellow)
- Ultra-Rare (denoted by Gold)
- Ghost Rare (denoted by the creative freedom of the artist)

The NFT characters also have a cooldown time depending upon the rarity, hence – if the number of characters held by player is increased, they're able to play more and increase their overall earnings.

In the beginning, the game will be more linear where the player will be able to combat low level characters with low level drops in order to improve overall level since, the number of tokens and experience earned each level will assist the play in order to progress through the game.

Although NFTs will be available directly after the launch of the token, the game is currently in Closed Beta Testing to ensure that all glitches and issues are dealt with just before moving into Open Beta Testing where it will be available to the top 20 NFT Character Holders, any player that holds Ultra Rare or Ghost Rare NFT Characters will be priorities during the initial pre – release phases.

Ranking

&

Benefits



The table below informs you how the character is affected based on the rarity and what percentage will be available to the players:

Rarity	Colour	Percentage	Number of Turns (6 hours)
Common	Green	50	1
Uncommon	Orange	30	2
Rare	Red	15	5
Super Rare	Yellow	4	10
Ultra Rare	Gold	1	25
Ghost Rare	Special	Earned Through Events	50

The weapons follow the same rarity as the characters, weapons won't be able to be paired up with characters with a lower rarity. However, pairing with similar or higher rarity adds a multiplier on the amount earned during gameplay. The chart below should give you an example on how the in-game pairing system should work.

	Item						
	Rarity	Common (1x)	Uncommon (2x)	Rare (3x)	Super Rare (4x)	Ultra Rare (5x)	Ghost Rare (10x)
Character	Common (1x)	1x	Unable to Pair	Unable to Pair	Unable to Pair	Unable to Pair	Unable to Pair
	Uncommon (2x)	2x	4x	Unable to Pair	Unable to Pair	Unable to Pair	Unable to Pair
	Rare (3x)	3x	6x	9x	Unable to Pair	Unable to Pair	Unable to Pair
	Super Rare (4x)	4x	8x	12x	16x	Unable to Pair	Unable to Pair
	Ultra Rare (5x)	5x	10x	15x	20x	25x	Unable to Pair
	Ghost Rare (10x)	10x	20x	30x	40x	50x	100x



Tokenomics

With our unique tokenomics, we can ensure that investors and players hold, while also being able to step in with price corrections if necessary.

Tax rates:

Total 14% Buy & 14% Sell

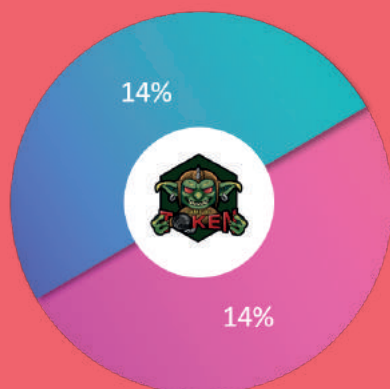
- 7% Marketing/development > Business developments and marketing plays a huge role in the expansion of projects, hence a 7% marketing fee. This fee will allow Game Of Token to achieve major partnerships along with building momentum to attract new investors.
- 5% to liquidity > Through feeding the liquidity pool with an appropriate number of tokens/ BNB's, it will ensure a suitable ratio of liquidity
- 2% buyback > This will help with the community growth

The P2E game is our main focus. Therefore, once it has successfully launched, our taxes will be altered accordingly. The buying tax will be reduced to 7% and the selling tax will be reduced to 7%. This will be done so that users can participate in the digital platform effectively without losing much on taxes. Consequently, the rewards will stop as there will be plenty of opportunity for investors to earn within the P2E game.

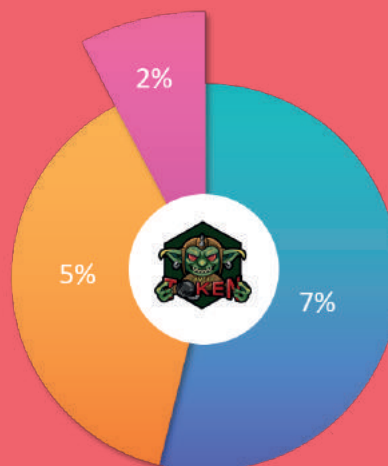
Total Supply: 1B

Presale:

- Hardcap: 200BNB
- Softcap: 100BNB
- Liquidity: 60%



● Buying ● Selling



● Marketing ● Liquidity ● Development/charity

More Features

NFT Marketplace

The game will feature a simple NFT marketplace so that new players will be able to buy/exchange items from exciting players. This will benefit older players as they reach higher levels within the game.



Staking

With \$GOT NFT'S our users will be able to stake our NFTs to allow holders to earn an income from their collection while maintaining ownership.

Glossary

1. **Cryptocurrency:** digital currencies that use cryptographic technologies to secure their operation
2. **Blockchain:** a system in which a record of transactions made in bitcoin, or another cryptocurrency are maintained across several computers that are linked in a peer-to-peer network.
3. **De:** Decentralized finance is a blockchain-based form of finance that does not rely on central finance intermediaries such as brokerages, exchanges, or banks to offer traditional finance instruments
4. **NFT's:** Non-Fungible Tokens or NFTs can be bought and sold, much like other assets on the exchanges, but they have no tangible form of their own.
5. **Decentralized:** controlled by several locals of society or authorities rather than one.
6. **AMA:** Ask me anything. This is a session where users can ask the team any questions regarding the project.
7. **P2E:** Play to earn - refer to the concept of gaming in which a platform provides its players with a chance to earn any form of in-game assets that can be transferred to the real world as a valuable resource.

